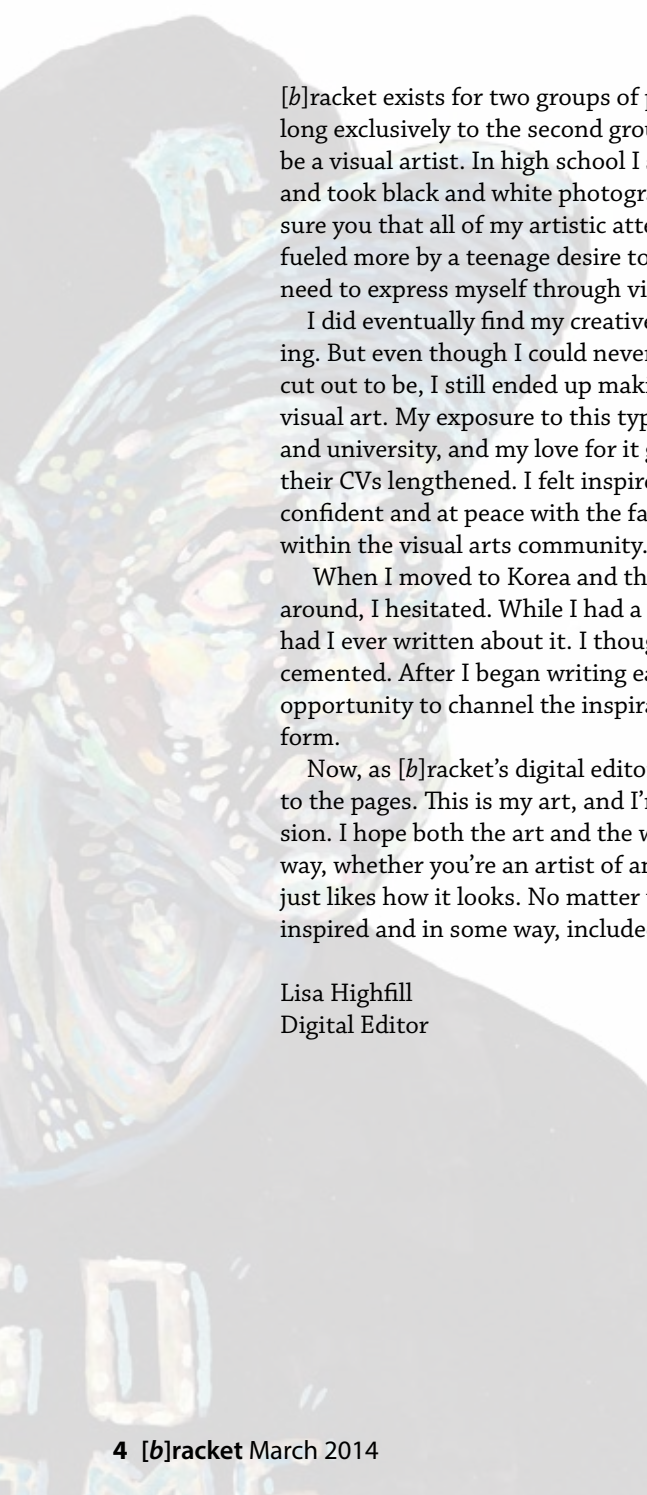


# Editor's Letter



[b]racket exists for two groups of people: artists, and those who enjoy art. I belong exclusively to the second group. I have tried a number of times in my life to be a visual artist. In high school I scraped together collages out of YM magazines and took black and white photographs of my bare feet in the backyard. I can assure you that all of my artistic attempts, while painfully genuine, were probably fueled more by a teenage desire to be a Cool Artist Chick and less by an innate need to express myself through visual art.

I did eventually find my creative outlet through making music and later, writing. But even though I could never become the visual artist that I wished I was cut out to be, I still ended up making friends with creative people who produced visual art. My exposure to this type of art was consistent through high school and university, and my love for it grew as my friend's artistic styles matured and their CVs lengthened. I felt inspired by the art I experienced and began to feel confident and at peace with the fact that I belonged on the side of the viewer within the visual arts community.

When I moved to Korea and the opportunity to write for [b]racket came around, I hesitated. While I had a love for art, I had never made "real" art, nor had I ever written about it. I thought my position as a strict observer had been cemented. After I began writing each month, I realized I had been given a golden opportunity to channel the inspiration into its proper medium; the written form.

Now, as [b]racket's digital editor, art continues to inspire me to put words on to the pages. This is my art, and I'm lucky that [b]racket facilitates this expression. I hope both the art and the words in this magazine inspire you in some way, whether you're an artist of any form, a critical viewer, or someone who just likes how it looks. No matter what you get from [b]racket, I hope you feel inspired and in some way, included.

Lisa Highfill  
Digital Editor